#### **EET Senior Design Project**

IMS Dynamic Display

Submitted to

Professor Robert Weissbach, PhD Professor William Lin, PhD Electrical Engineering Technology Program Engineering & Technology Department

by

John Tyler Boggess Michael Lee Elkins

Apr. 29, 2019

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Approval By:

Submission Date:

Version:

#### **IMS Dynamic Display**

#### Abstract

The Indianapolis Motor Speedway Museum has a display transmission that is still actively used in IndyCar today. The museum wants to incorporate this transmission into an interactive display, so guests of all ages can see internal gears spin as well as see the transmission shift between its gears. This project includes mechanical and electrical engineering technology students working together to mount wire motors and sensors. The transmission will have a user-friendly interface allowing the guests to change gears and to turn the transmission on and off. The transmission will be driven by a 24V DC motor and uses a 24V DC linear actuator to rotate a barrel cam to change the position of the forks, allowing the gears to get shifted up and down. A metal enclosure houses the electrical components that provide power and control to the system. The outcome of this project is a failsafe and robust system that will operate within the IMS Museum while being continually updated.

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Revision	History
11011	THOLOTY

Version	Date	Contributors	Description	
1.0	23, Oct. 2018	John Boggess Michael Elkins	Initial Version	
2.0	25, Oct. 2018	Michael Elkins	Student Peer Review changes added	
3.0	27, Nov. 2018	Michael Elkins	Reformatted to match recommended style	
4.0	13, Dec. 2018	John Boggess Michael Elkins	Final Version – Senior Design Phase I Polished Draft – Senior Design Phase II Final Draft – Senior Design Phase II	
5.0	04, Mar. 2019	Michael Elkins John Boggess		
6.0	04, Apr. 2019	Michael Elkins John Boggess		
7.0	30, Apr. 2019	John Boggess Michael Elkins	Final Paper Submitted to University Library	

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#### **IMS Dynamic Display**

#### Introduction

Xtrac, Inc., has supplied a cutaway gearbox to the Indianapolis Motor Speedway (IMS) Museum. The IMS wants to make the gearbox display interactive by having the gears shift up and down at the press of a button. <u>We will create a</u> panel to allow users to approach the gearbox display, turn the transmission mechanism, and shift gears. The mechanical and electronic components that operate the gearbox will be enclosed as much as possible to create an appealing museum display.

A transmission is an essential part to a complete vehicle, but how well can people comprehend how a transmission works if they don't see it in working condition? A transmission allows a vehicle to shift with gears as a motor spins faster or slower. Using an engine and transmission in a race setting requires higher torque to maintain higher speeds. A transmission by itself requires some form of electrically powered input to operate independently from a racing engine. The IMS has an IndyCar transmission that has been donated by a company named Xtrac, Inc. The IMS has contacted the engineering department at IUPUI to get students to make their transmission interactive.

The IMS wants an interactive display that shows how the transmission turns and shifts through the gears and allows people of all ages to learn. The project covers 2 semesters because the Electrical Engineering Technology (EET) curriculum has the design process in the fall semester and implementation in the spring semester. Since a transmission has mostly a mechanical aspect, a team of Mechanical Engineering Technology (MET) students are paired with a team of EET students. Any mounting and specification requirements are a part of the MET students' project requirements. Details regarding electrical power, circuit design, and electromechanical integration will be generated by the EET students.

#### Problem Statement

The IMS Dynamic Display will have a user-friendly interface allowing students, mentors, lecturers, and guests to control all actions of the transmission. The interior gears of the transmission are going to be rotated with a 24V DC permanent magnet motor. A 24V DC linear actuator will be used to rotate a barrel cam that shifts forks back and forth to shift throughout the gears. The user interface (UI) will be robust allowing for a large amount of wear and tear to the electrical buttons as well as the mechanical parts.

#### System Overview

Having a display transmission is useful but is not <u>at</u> its full potential because no gears are turning around, and nothing can be viewed in a real\_time setting. Having a transmission that will turn the interior gears and shift through the positions will be educational and useful for audiences of all ages. Allowing the audience to see the difference between first neutral and 6<sup>th</sup> gear can be mesmerizing at a young age.

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#### **Referenced Documents**

#### **Table 1: Referenced Documents**

Title	Document Reference Number	Comment
Project Proposal and	PPS001 rev. 1	Submitted 10/05/18
Specifications		
User Interface Design	UID001 rev. 1	Submitted 12/05/18
Control Box Schematic	CBS001 rev. 2	Submitted 03/28/18
Final Project Proposal	FPP001 rev. 1	Submitted 01/31/19
CCW PLC Code	Ladder Logic	Phase I Complete

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#### **Project Design Decisions**

The purpose of this project is getting the transmission gears to move and to increment and decrement by electronic control. A 24V DC motor will be mounted to the input shaft of the transmission that allows the inner gears to spin. A 24V DC linear actuator will increment or decrement the gear position from neutral through 6<sup>th</sup> gear and back down again. The permanent magnet DC motor in the actuator will be controlled using PLC ladder logic to allow the cylinder to extend/retract from a specific point. A Selector Switch provides power, Start and Stop pushbuttons control the gear motor, and 2 yellow pushbuttons control shifting.

#### Inputs/Outputs

The primary means of control for this project will be PLC ladder logic. Our design includes 5 inputs in its current state. The user will have access to 4 of these inputs: Start, Stop, Shift Up, and Shift Down (Figure. 2). The other input will be an analog signal that will communicate automatically to the PLC to determine actuator position. A Selector Switch will be placed between the incoming AC voltage and the control box components (Figure. 2). Five outputs are currently in the design (Figure. 3). The gear motor is connected via a relay to the PLC, the linear actuator is connected through 4 relays to the PLC (Figure. 4), and 2 lights are connected to indicate system status (On/Off).

#### Behavior

The Selector Switch will provide power to the control box. The Start pushbutton will turn the gear motor, while the Stop pushbutton will be used to halt any movement on the display (Figure 5 – Rung 1). Shift Up and Shift Down both communicate through the PLC to the linear actuator to turn the permanent magnet DC motor clockwise (CW) or counterclockwise (CCW) (Figure 8 – Rungs 23-24). Two yellow pushbuttons will contain the shifting inputs. The analog signal from a potentiometer will provide positional feedback of the linear actuator's shaft to the PLC. The internal ladder logic will move the actuator automatically based on the shaft position (Figure 6 – Rungs 9, 13; Figure 7 – Rung 19). The ladder logic will also prevent actuator movement based on the gear position of the transmission. The system will not be able to attempt shifting beyond 6<sup>th</sup> gear or below neutral gear (Figure 6 – Rung 10). The gear change operation requires 2 different outputs to control, so the ladder logic will include latched bits and timers to prevent a short.

#### User Interface (UI)

The UI for this display will be a neatly laid out panel. The Start, Stop, and shifting pushbuttons will be placed close together, since they will be used most often. Indicator lights will be placed at the bottom of the UI to indicate the gear motor's state (On/Off). A proposed labeling for the UI can be seen in Figure 9.

#### Safety

Safety features will be included into the programming, such as: if the motor is turned on and left alone, a timer will end and automatically shut down the gear motor (Figure 5 – Rung 1). Another issue that could occur is motor(s) stalling during operation. This stalling could burn up either motor if not addressed. Our ladder logic includes latches and timers to avoid shorts and prevent an operation that could cause burn up (Figure. 6 – Rung 13; Figure. 7 – Rungs 14, 19-

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**Commented [PK1]:** I won't mark this going forward. Basically, the capitalization is inconsistent. Two paragraphs above, they are "start," "stop," etc. Either is fine, but be consistent in how you capitalize...and be consistent Selector Switch, Stop, Start....selector switch, stop, start.... Also, buttons or pushbuttons?

**Commented [PK2]:** A couple of things.... Inconsistency in the use of two, five, 2, 5, etc. *However*, when starting a sentence with a number, always spell it out (or adjust the sentence so that it doesn't start with the number). You can be inconsistent in this case (Two outputs are fine for 5 seconds....)

**Commented [PK3]:** Where are the references to Figure 1-4?

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20) A major safety feature in the system will be the placement of the control box, which will be underneath the display and out of reach to users. Fuses are in place throughout the control box circuitry to account for excessive current. Special time-delay fuses will be used on the gear motor to account for inrush current at startup (Figure 4). Construction

The control box will be an 18" x 18" x 6" metal enclosure. Two DIN rails will hold all mounted components placed within the control box enclosure. Wireway will be used to conceal internal wiring (Figure. 1).

#### Hardware

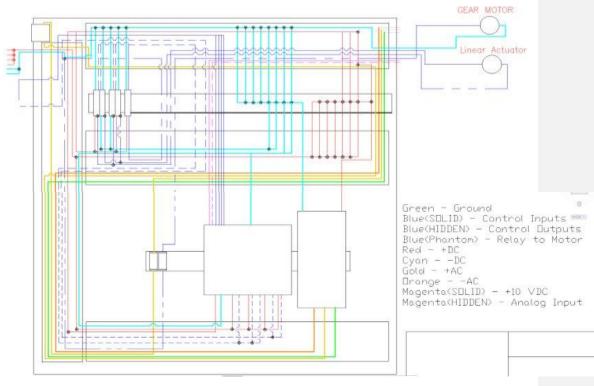


Figure 1: Control Box Wiring Layout

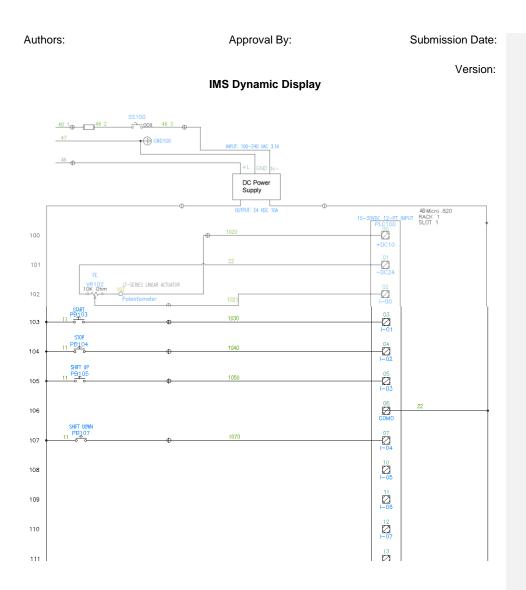


Figure 2: Control Box Schematic - Power and Inputs

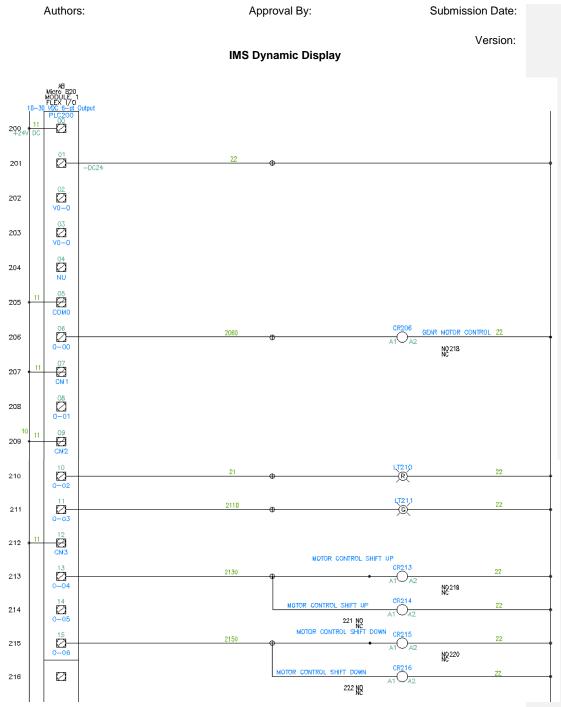


Figure 3: Control Box Schematic - Outputs

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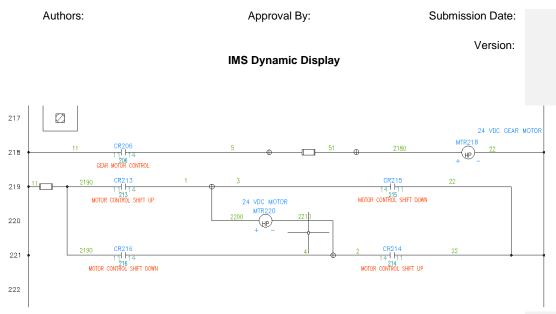


Figure 4: Control Box Schematic - Relay to Motor Connections

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Software - Connected Compone	s Workbench Software (CCW
------------------------------	---------------------------

	****Star/Stop Motor Control
1	
	"Deactivate Colls When in Home Postion"
	TON_1Q Home_Position Reset
2	
	* Motor Running Tums off Red Light ***
	JO, SM DO 20 Motor Raming Stop Light Control Stop
3	
	Gear Mator Timer
	ANY_TO_TIME
4	Motor_On_me EN ENO
	i1 01
	ти огд
	ANY_TO_TIME
5	EN ENO
	Shift_Enabled_me
	+1 01+
6	
	_JO_EM_AL_00 Analog
	Analog Input it of
	Scaling Analog Input
	Al_Conditioner_1 Al_Conditioner EN EN
7	Analog Raw_Input
	- Analogin. Result
	Min_value
	Max_value
	Convert REAL to WORD
	ANY_TO_WORD
8	EN ENO

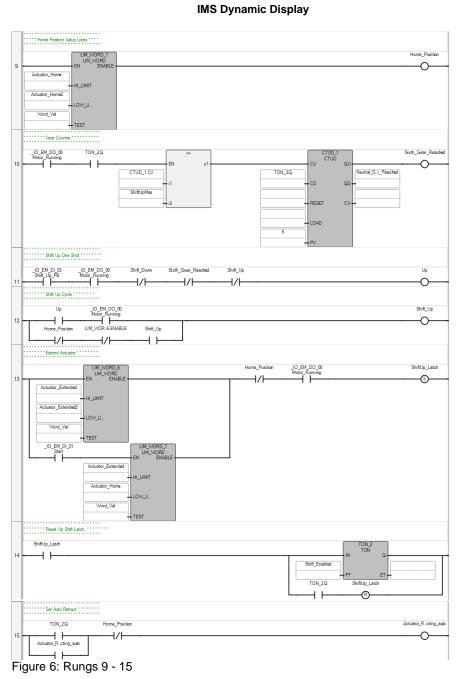
Figure 5: Rungs 1 - 8



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16     Motor Running     Actuator E.ing.menuli       16     Actuator E.ing.menuli     Motor Running       16     Actuator E.ing.menuli     Open Set Construction       17     Motor Running     Open Set Construction       18     Open Set Construction     Neutral_Geer_Readed       19     Open Set Construction     Shift_Down       10     Motor Running     Open Set       11     Open Set Construction     Open Set       12     Image: Shift_Down     Neutral_Geer_Readed       13     Motor Running     Shift_Down       14     Home_Position     UM_WOR & ENABLE       18     Motor Running     Shift_Down       19     Motor Running     Shift_Down       10     EM D0.00     Shift_Down       11     Motor Running     Shift_Down
16     Actuator, E. ng, manual
Image: Down Skit Che Skit         Down Skit Che Skit           JD EM DLO4         IO EM DO.00         Skit Down           Noter Running         Image: Down Skit Che Skit         Down           Down Skit Che Skit         Image: Down Skit Che Skit         Down           Internet Che Skit         Image: Down Skit Che Skit         Down           Internet Che Skit         Image: Down Skit Che Skit         Down           Internet Che Skit         Image: Down Skit Che Skit         Down           Internet Che Skit         Image: Down Skit Che Skit         Skit Che Skit           Internet Che Skit         Image: Down Skit Che Skit         Skit Che Skit           Internet Che Skit         Image: Down Skit Che Skit         Skit Che Skit           Internet Che Skit         Skit Che Skit         Skit Che Skit           Internet Che Skit         Skit Che Skit         Skit Che Skit           Internet Che Skit         Skit Che Skit         Skit Che Skit           Internet Che Skit         Skit Che Skit         Skit Che Skit           Internet Che Skit         Skit Che Skit         Skit Che Skit           Internet Che Skit         Skit         Skit         Skit           Internet Che Skit         Skit         Skit         Skit           Internet Che Skit
JD_EM_DD_04         JO_EM_DD_000         Shift_Down         Neutral_Geer_Reached         Shift_Up           17
JO_EM_DD_04         JO_EM_DD_00         Shift_Down         Neutral_Geer_Reached         Shift_Up         Down           17
17
Down Shit Cole     Down Shit Cole       Down Jit Cole     Shit Down       18     Motor Funning       Home, Position     LIM_WOR & EVABLE       Shit Down     Image: Shit Down
18 Home_Position LIM_WOR&BINABLE Shift_Down
18 Home_Position LIM_WOR&BINABLE Shift_Down
······ Retract Actuator
LIM_WORD_3 LIM_WORD_3 LIM_WORD_ LIM_WORD_ LIM_WORD_3 LI
Actuator, Petraced
Actuator_Retracted2
LOW_U_
TEST
JOLEM DL(M Start LIM_VORD 3
Actuator_Home
HLLIMT
Word_Val
Reset Down Shift Latch
Shiftown_Laddh 10N,3 20 10 10N 0
Shift_Enabled
TON_3Q ShiftDown_Latch
Set Auto External
TON_3Q Home_Position Actuator_E.nding_auto
Learney
22 Actuator, R. ng, manual

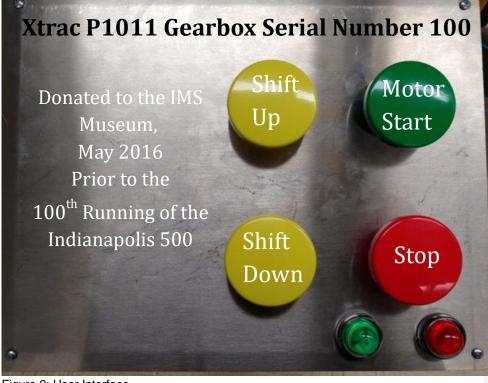
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IMS Dynamic Display	Version:
Actuator E. rading_work	JO_EM_DO_04 Rotate_CVV
Actuator R. clingeub JO_EM_DO_04 Rister_C/V Actuator R. ngmanual Figure 8: Rungs 23 - 24	JO_EM_DO_06 Rolate_CCV

#### Interface



#### Figure 9: User Interface

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#### Setup and Operation

The power cord will be plugged into the wall. The Selector Switch will be turned C<u>W</u> to provide power to the 24V DC power supply in the control box. After a few seconds, all systems should have power and be ready to be operated. The Start pushbutton should be pressed first, which will turn the gear motor. While the internal mechanism of the transmission is turning, the yellow pushbuttons can be pressed to shift up or down. The engaged gears will be seen through the display case, and the system should respond accurately based on the current gear position. After a set run time, the gear motor will turn off. The Stop pushbutton can be pressed at any time to halt the gear motor and reset the system timer. The display will be powered down by turning the Selector Switch <u>CCW</u> while the transmission's internal mechanism is stationary.



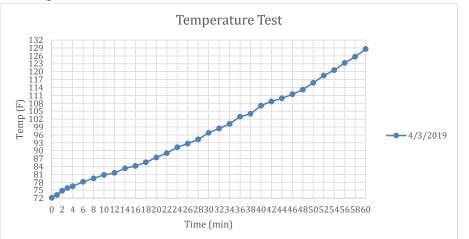


Figure 10: Gear Motor Surface Temperature

	Current from Power Supply (A)					
	Shift Down	Home	Shift Up			
	2.22	2.60	3.12 3.03			
	2.23	2.74				
	2.25		3.12			
avg	2.23	2.68	3.09			
<b>F 11 0 1 0 1 T 1</b>						

Figure 11: System Current Test

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	Motor	Gear	Gear Mot	or Current	
Gear	RPM	RPM	(4	4)	avg
nuetral	140	0	1.20	1.30	1.25
1st	130	11	1.62	1.60	1.61
2nd	126	15	1.91	1.90	1.91
3rd	122	19	2.17	2.20	2.19
4th	115	24	2.65	2.60	2.63
5th	115	24	2.67	2.70	2.69
6th	115	24	2.72	2.80	2.76

Figure 12: Gear Ratio/Gear Motor Current Test

Analog signal

Min Output Range	Max Output Range	Analog Input Value	Scaled Output Value
0	1000	3031	740
0	1000	3049	744
0	1000	3032	741
0	1000	3031	740
0	1000	2993	731
0	1000	3036	742
0	1000	3218	786
0	1000	3220	787
0	1000	3213	785
0	1000	3210	784
0	1000	3233	788
0	1000	3540	864
0	1000	3549	867
0	1000	3533	863
0	1000	3538	864
0	1000	3546	866

Figure 13: Analog Scaling Test

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### Conclusion

The IMS is involving the Engineering Technology Department at IUPUI in designing and implementing an interactive display for their transmission. The result should include a working transmission that shifts through all the gears using a lifelike racing simulated steering wheel. The transmission will be in a Lexan box with many safety features. The IMS is allowing us students the opportunity to get involved with the racing community as well as have a high-profile project to add to a resume. Allowing a neat but robust interface that will be used by guests is necessary so that electrical and mechanical parts do not fail inside a museum setting.

#### Recommendations

This project will require further work in coming semesters to bring it to its best possible conclusion. The design of the control box is such that modifications and improvements can be made very quickly. The UI and motor will need to be updated to better fulfill requirements given by Xtrac, Inc., and the IMS Museum. Below is a more detailed list of aspects of the project that:

- Will be changed by future project owners
- <u>Should be updated based on tests and observations</u>
- <u>C</u>an be modified if future project owners deem it useful and/or necessary
- a) Necessary Updates
  - a. The UI (Figure. 9) will be replaced by a Cosworth Steering Wheel and Paddle Shifters. An existing mounting system designed by a MET team will hold the steering wheel.
  - b. Concurrent with the UI is the communication to the Micro 820 Controller. All UI controls will have to be transferred to the steering wheel and must be able to directly communicate with the current program downloaded to the controller.
- b) Physical Updates
  - a. Currently, the wiring throughout the project does not perfectly match with NEMA standards. As the project continues, wires internal and external to the control box should be swapped with the correct wire colors based on the type of connection (AC, DC, Ground, with load, etc.).
  - b. The current 24V\_DC gear motor can turn the gearbox's internal mechanisms, but it does heat up steadily over time. When 4<sup>th</sup> gear is reached, current and rpm level out. The greatest concern is that the motor is not strong enough to compensate for the higher torque in 4<sup>th</sup> - 6<sup>th</sup> gear. An incident occurred while the transmission was resting in 5<sup>th</sup> gear which caused the motor to break. This issue has been partially resolved, but a larger motor would be necessary to ensure no breakage in the future.
  - c. The current setup of the electromechanical relays connected to the linear actuator is enough for the project to run, but there is a possible concern that a short could occur. Software changes have been made to deal with the issue, but a physical interlock between the sets of relays would further prevent the chance of a short.
- c) Optional Updates
  - a. The CCW program for this project does not contain any subroutines. If desired, some of the functions of the program could be consolidated into subroutines to simplify the main program. This type of change would require knowledge of the main program structure and functions.
  - b. There is a need for increased fault protection in the software. Some possible solutions can be seen in Appendix B.

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Appendices

Appendix A: Datasheets/Product Documentation

https://literature.rockwellautomation.com/idc/groups/literature/documents/um/2080-um005\_-en-e.pdf

http://www.xtrac.com/sectors/motorsport/single-seater/product/77

https://literature.rockwellautomation.com/idc/groups/literature/documents/p p/700-pp020 -en-p.pdf

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# LINEAR >>>> SMASTER ELECTROMECHANICAL ACTUATORS

## LT SERIES

## Features

- Self locking Acme screw
- Internal, non-adjustable limit switches
- IP66 Sealing
- 25% allowable duty cycle
- -25° to 65°C (-13° to 150°F) operating temperature

# Specifications

Model #	DC Voltage	Rated Lo	oad	Speed at I Loa		Speed a Loa		Full Load Amps
		Newtons	lbs.	mm/sec	in/sec	mm/sec	in/sec	
Al'*"&"	&'	&'%	·.	((	&#(</td><td>))</td><td>&#.</td><td>'#*</td></tr><tr><td>Al'*"''</td><td>')</td><td>&'%</td><td></td><td>Ĉ</td><td>&#(</td><td>))</td><td>&#,</td><td>&#*</td></tr><tr><td>Al*%"&"</td><td>&'</td><td>')%</td><td>*)</td><td>"#*</td><td>%#.</td><td>('</td><td>&#(</td><td>(#*</td></tr><tr><td>AI*%"'"</td><td>')</td><td>')%</td><td>*)</td><td>'(#+</td><td>%#.</td><td>('</td><td>&#(</td><td>'#%</td></tr><tr><td>AI&%%"&"</td><td>&'</td><td>*%%</td><td>&&'</td><td>&'</td><td>%#*</td><td>&+</td><td>%#+</td><td>(#*</td></tr><tr><td>AI&%%"'"</td><td>')</td><td>*%%</td><td>&&'</td><td>&(</td><td>%#*</td><td>&+</td><td>%#+</td><td>'#%</td></tr><tr><td>AI&*%"&"</td><td>&'</td><td>.*%</td><td>&+.</td><td>-</td><td>%#(</td><td>&%</td><td>%#)</td><td>(#*</td></tr><tr><td>AI&*%"'"</td><td>')</td><td>,*%</td><td>&+.</td><td></td><td>%#)</td><td>&%</td><td>%#)</td><td>'#%</td></tr><tr><td>AI"*"&"</td><td>&'</td><td>&%%</td><td>"*</td><td>+</td><td>%#'</td><td>-</td><td>%#(</td><td>(#*</td></tr><tr><td>AI''*"''</td><td>')</td><td>&%%</td><td>"*</td><td>+#*</td><td>%#(</td><td>-</td><td>%#(</td><td>'#%</td></tr></tbody></table>			

\* = Stroke in millimeters

## Installation & Operating Instructions

#### 1. Application

The LT series actuators are intended for industrial use only and should not be used to lift, support, or otherwise transport people or loads over people. The actuator is designed for lifting or pushing loads no more than its load rating, on an intermittent basis, not for applications requiring continuous operation. The actuator is designed for clevis mounting and cannot support side loading of the tubes. The actuator is not suitable for use in areas containing explosive dust, vapors, or gases.

The actuator translating tube is keyed to prevent rotation; however, external torques should not be applied to the actuator, as this could result in un-screwing of the tube from the actuator.

#### 2. Installation

The actuator should be connected with a  $\frac{1}{2}$  inch (6.35 mm) steel clevis pin at each end. If using a threaded fastener, be sure that the screw has an unthreaded shank long enough to extend through the actuator clevis.

#### 3. Wiring

All electrical connections are made to the pigtail cable. Refer to the diagrams following for standard models, with and without potentiometer. End of travel limit switches are internally connected and non-adjustable. Motor reversal requires use of a DPDT -center-off switch.

The optional 10K ohm potentiometer may be excited with up to 24 vdc to provide a proportional feedback voltage for various electronic position indicators or controls.

When supplied with optional suffi x "C" plug, LT series actuators may be plugged directly into Duff-Norton LC series controllers, eliminating the need for additional power supplies or switches. See the LC controller catalog for applications.

For non-stock options, including Third Limit Switch, Signalsending Limit Switch, and Hall Effect Pulse Generator, contact Duff-Norton for appropriate wiring diagram.

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#### **IMS Dynamic Display**

#### DUFF-NORTON ELECTROMECHANICAL ACTUATOR LIMITATION OF WARRANTIES, REMEDIES AND DAMAGES

The warranty stated below is given in place of all other warranties, express or implied, of merchantability, fi tness for a particular purpose or otherwise. No promise or affi rmation of fact made by any agent or representative of seller shall constitute a warranty by seller or give rise to any liability or obligation.

Seller warrants that on the date of its delivery to carrier the goods are free from defects in workmanship and materials.

Seller's sole obligation in the event of breach of warranty or contract or for negligence or otherwise with respect to goods sold shall be exclusively limited to repair or replacement, f.o.b. seller's point of shipment, of any parts which seller determines to have been defective or if seller determines that such repair or replacement is not feasible, to a refund of the purchase price upon return of the goods to seller.

#### **WARNING**

The equipment shown in this catalog is intended for industrial use only and should not be used to lift, support, or otherwise transport people unless you have a written statement from Duff-Norton, which authorizes the specifi c actuator used in your applications as suitable for moving people.

#### NOTE

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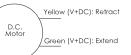
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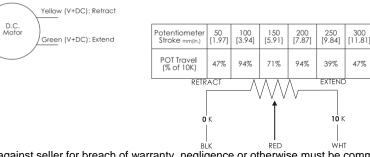
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Duff-Norton has made every effort to ensure that the information contained in this publication is accurate and reliable. Determining the suitability of our products for specific applications is the user's responsibility.

#### **Standard Model**



#### Potentiometer Model



Any action against seller for breach of warranty, negligence or otherwise must be commenced within one year after such cause of action accrues.

No claim against seller for any defect in the goods shall be valid or enforceable unless buyer's written notice thereof is received by seller within one year from the date of shipment.

Seller shall not be liable for any damage, injury or loss arising out of the use of the goods if, prior to such damage, injury or loss, such goods are (1) damaged or misused following seller's delivery to carrier; (2) not maintained, inspected, or used in compliance with applicable law and seller's written instructions and recommendations; or (3) installed, repaired, altered or modified without compliance with such law, instructions or recommendations.

Under no circumstances shall seller be liable for incidental or consequential damages as those terms are defined in section 2-715 of the uniform commercial code.



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Appendix B: CCW Documentation

#### **Project Controller**

This is the body section for a project. This section should contain general information about the project and its properties.

#### **Configuration Micro820**

The detailed description of the configuration goes here

#### **Resource Micro820**

(\* \*)

Status: Readable, Modifiable, Deletable

The resource defines 50 variable(s).

#### Variable \_IO\_EM\_DO\_00

(\* \*) Direction: VarDirectlyRepresented Alias: Motor\_Running Data type: BOOL Attribute: Read/Write Direct variable (Channel): %QX0.00

#### Variable \_IO\_EM\_DO\_01

(\* \*) Direction: VarDirectlyRepresented Data type: BOOL Attribute: Read/Write Direct variable (Channel): %QX0.0.1

#### Variable \_IO\_EM\_DO\_02

(\* \*) Direction: VarDirectlyRepresented Alias: Stop\_Light Data type: BOOL Attribute: Read/Write Direct variable (Channel): %QX0.0.2

#### Variable \_IO\_EM\_DO\_03

(* *)	
Direction:	VarDirectlyRepresented
Alias:	Run_Light
Data type:	BOOL
Attribute:	Read/Write
Direct variable	(Channel): %QX0.0.3

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**IMS Dynamic Display** 

#### Variable \_IO\_EM\_DO\_04

(\* \*) Direction: VarDirectlyRepresented Alias: Rotate\_CW Data type: BOOL Attribute: Read/Write Direct variable (Channel): %QX0.0.4

#### Variable \_IO\_EM\_DO\_05

(\* \*) Direction: VarDirectlyRepresented Data type: BOOL Attribute: Read/Write Direct variable (Channel): %QX0.0.5

#### Variable \_IO\_EM\_DO\_06

(\* \*) Direction: VarDirectlyRepresented Alias: Rotate\_CCW Data type: BOOL Attribute: Read/Write Direct variable (Channel): %QX0.0.6

#### Variable \_IO\_EM\_DI\_00

(\* \*) Direction: VarDirectlyRepresented Data type: BOOL Attribute: Read Direct variable (Channel): %IX0.1.0

#### Variable \_IO\_EM\_DI\_01

(\* \*) Direction: VarDirectlyRepresented Alias: Start Data type: BOOL Attribute: Read Direct variable (Channel): %IX0.1.1

#### Variable \_IO\_EM\_DI\_02

(\* \*) Direction: VarDirectlyRepresented Alias: Stop Data type: BOOL Attribute: Read Direct variable (Channel): %IX0.1.2

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#### **IMS Dynamic Display**

#### Variable \_IO\_EM\_DI\_03

(\* \*) Direction: VarDirectlyRepresented Alias: Shift\_Up\_PB Data type: BOOL Attribute: Read Direct variable (Channel): %IX0.1.3

#### Variable \_IO\_EM\_DI\_04

(\* \*) Direction: VarDirectlyRepresented Alias: Shift\_Down\_PB Data type: BOOL Attribute: Read Direct variable (Channel): %IX0.1.4

#### Variable \_IO\_EM\_DI\_05

(\* \*) Direction: VarDirectlyRepresented Alias: Actuator\_Home\_LS Data type: BOOL Attribute: Read Direct variable (Channel): %IX0.1.5

#### Variable \_IO\_EM\_DI\_06

(\* \*) Direction: VarDirectlyRepresented Alias: Actuator\_Extended\_LS Data type: BOOL Attribute: Read Direct variable (Channel): %IX0.1.6

#### Variable \_IO\_EM\_DI\_07

(\* \*) Direction: VarDirectlyRepresented Alias: Actuator\_Retracted\_LS Data type: BOOL Attribute: Read Direct variable (Channel): %IX0.1.7

#### Variable \_IO\_EM\_DI\_08

(\* \*) Direction: VarDirectlyRepresented Data type: BOOL Attribute: Read Direct variable (Channel): %IX0.1.8

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#### **IMS Dynamic Display**

#### Variable \_IO\_EM\_DI\_09

(\* \*) Direction: VarDirectlyRepresented Data type: BOOL Attribute: Read Direct variable (Channel): %IX0.1.9

#### Variable \_IO\_EM\_DI\_10

(\* \*) Direction: VarDirectlyRepresented Data type: BOOL Attribute: Read Direct variable (Channel): %IX0.1.10

#### Variable \_IO\_EM\_DI\_11

(\* \*) Direction: VarDirectlyRepresented Data type: BOOL Attribute: Read Direct variable (Channel): %IX0.1.11

#### Variable \_IO\_EM\_AI\_00

(\* \*) Direction: VarDirectlyRepresented Alias: Analog\_Input Data type: WORD Attribute: Read Direct variable (Channel): %IW0.2.0

#### Variable \_IO\_EM\_AI\_01

(\* \*) Direction: VarDirectlyRepresented Data type: WORD Attribute: Read Direct variable (Channel): %IW0.2.1

#### Variable \_IO\_EM\_AI\_02

(\* \*) Direction: VarDirectlyRepresented Data type: WORD Attribute: Read Direct variable (Channel): %IW0.2.2

#### Variable \_IO\_EM\_AI\_03

(\* \*) Direction: VarD

VarDirectlyRepresented

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#### **IMS Dynamic Display**

Data type: WORD Attribute: Read Direct variable (Channel): %IW0.2.3

#### Variable \_IO\_EM\_AO\_00

(\* \*) Direction: VarDirectlyRepresented Data type: WORD Attribute: Read/Write Direct variable (Channel): %QW0.3.0

#### Variable Motor\_On

(* *)	
Direction:	Var
Data type:	TIME
Attribute:	Read/Write

#### Variable Analog

(* *)	
Direction:	Var
Data type:	UINT
Attribute:	Read/Write

#### Variable ShiftDown\_Latch

(* Hold timer while shifting down *)		
Direction:	Var	
Data type:	BOOL	
Attribute:	Read/Write	

#### Variable ShiftUpMax

(* *)	
Direction:	Var
Data type:	DINT
Attribute:	Read/Write

#### Variable ShiftUp\_Latch

(* *)	
Direction:	Var
Data type:	BOOL
Attribute:	Read/Write

#### Variable \_\_\_SYSVA\_CYCLECNT

(* Cycle counter *)	
Direction:	VarGlobal
Data type:	DINT

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**IMS Dynamic Display** 

Attribute:

#### Variable \_\_\_\_SYSVA\_CYCLEDATE

Read

(\* Timestamp of the beginning of the cycle in milliseconds (ms) \*) Direction: VarGlobal Data type: TIME Attribute: Read

#### Variable \_\_\_\_SYSVA\_KVBPERR

(\* Kernel variable binding producing error (production error) \*) Direction: VarGlobal Data type: BOOL Attribute: Read

#### Variable \_\_\_\_SYSVA\_KVBCERR

(\* Kernel variable binding consuming error (consumption error) \*) Direction: VarGlobal Data type: BOOL Attribute: Read/Write

#### Variable \_\_\_\_SYSVA\_RESNAME

(\* Resource name (max length=255) \*) Direction: VarGlobal Data type: STRING Attribute: Read

#### Variable \_\_\_\_SYSVA\_SCANCNT

(\* Input scan counter \*) Direction: VarGlobal Data type: DINT Attribute: Read

#### Variable \_\_\_\_SYSVA\_TCYCYCTIME

(* Programmed cycle time *)		
Direction:	VarGlobal	
Data type:	TIME	
Attribute:	Read/Write	

#### Variable \_\_\_\_SYSVA\_TCYCURRENT

(* Current cycle time *)		
Direction:	VarGlobal	
Data type:	TIME	
Attribute:	Read	

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#### **IMS Dynamic Display**

#### Variable \_\_SYSVA\_TCYMAXIMUM

(\* Maximum cycle time since last start \*) Direction: VarGlobal Data type: TIME Attribute: Read

#### Variable \_\_\_\_SYSVA\_TCYOVERFLOW

(\* Number of cycle overflows \*) Direction: VarGlobal Data type: DINT Attribute: Read

#### Variable \_\_\_\_SYSVA\_RESMODE

(\* Resource execution mode \*) Direction: VarGlobal Data type: SINT Attribute: Read

#### Variable \_\_\_\_SYSVA\_CCEXEC

(\* Execute one cycle when application is in cycle to cycle mode \*) Direction: VarGlobal Data type: BOOL Attribute: Read/Write

#### Variable \_\_\_\_SYSVA\_REMOTE

(\* Remote status \*) Direction: VarGlobal Data type: BOOL Attribute: Read

#### Variable \_\_\_\_SYSVA\_SUSPEND\_ID

(\* Last Suspend ID \*) Direction: VarGlobal Data type: UINT Attribute: Read

#### Variable \_\_\_\_SYSVA\_TCYWDG

(\* Software Watchdog \*) Direction: VarGlobal Data type: UDINT Attribute: Read/Write

#### Variable \_\_\_\_SYSVA\_MAJ\_ERR\_HALT

(\* Major Error Halted status \*) Direction: VarGlobal

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**IMS Dynamic Display** 

Data type: BOOL Attribute: Read

#### Variable \_\_\_SYSVA\_ABORT\_CYCLE

(\* Aborting Cycle \*) Direction: VarGlobal Data type: BOOL Attribute: Read

#### Variable \_\_\_\_SYSVA\_FIRST\_SCAN

(\* First scan bit \*) Direction: VarGlobal Data type: BOOL Attribute: Read

#### Variable \_\_SYSVA\_USER\_DATA\_LOST

(\* User data lost \*) Direction: Data type: Attribute:

VarGlobal BOOL Read/Write

#### Variable \_\_\_\_SYSVA\_POWERUP\_BIT

(\* Power-up bit \*) Direction: VarGlobal Data type: BOOL Attribute: Read

#### Variable \_\_\_\_SYSVA\_PROJ\_INCOMPLETE

(\* Project Incomplete \*) Direction: VarGlobal Data type: UDINT Attribute: Read

#### Controller.Micro820.Micro820.Prog1

1	'''Start/Stop Motor Control          O_EM_DI_01        O_EM_DI_02         Reset          Stop	_IO_EM_DO_00 Motor Anning
	_IO_EM_DO_00 Motor Rynning	Motor_On PTT JO_EM_DO_03 Structure
	*Deactivate Coils When in Home Position*	
	*****	
	TON_1.Q Home_Position	Reset
2	┢──┥┝────┥┝───	O

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#### IMS Dynamic Display

	* Motor Running Turns off Red Light * * *	
	IO EM DO 00	_IO_EM_DO_02
	Motor Rynning	Stop_Light
3		
	Gear Motor Timer ******	
	ANY_TO_TIME	
4	EN ENO	
	Motor_On_ms Motor_On	
	*******************************	
	******** Shift Timer ** *******	
	ANY_TO_TIME	
5	EN ENO	
ľ	Shift_Enabled_ms Shift_Enabled	
	····· Convert Analog To UINT ·····	
	ANY_TO_UINT	
6	EN ENO	
	_IO_EM_AI_00 Analog	
	Analog_input i1 01	
	***************************************	
	****** Scaling Analog Input******	
	AI_Conditioner	
7	- EN_ConditiogRio	
Ľ.	Analog Raw_Input	
	Analog Result	
	Min_value	
	SCL Error +	
	Max_value	
	***** Convert REAL to WORD* *****	
	CONVERT REAL TO WORD	
	ANY_TO_WOR	
8	EN ENO	
	Raw_Input Word_Val	
	***** Home Position Value Limits ****	
	LIM_WORD_1	Home_Position
9	ENLIM_WERRB.	
1	Actuator_Home	
	Actuator_Home2	
	LOW	
	Word_Val	
	TEST	
	Gear Counter	
	***************************************	
	_IO_EM_DO_00 Up <= CTUD_1	Sixth_Geached
10	Motor_Running EN 01 CU CTUD QU	
	CTUD_1.CV Down Neutraleached	
	ShiftUpMax	
	LOAD	
	6	
	PV	
	****** Shift Up One Shot ******	
	_IO_EM_DI_03 _IO_EM_DO_00 Shift_Down Sixth_G_eached Shift_Up Shift_Up PB Mictor_Bunning	Up
11	Shift_Up_PB Motor_Running // // // //	— <u> </u>

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#### **IMS Dynamic Display** \*\*\*\*\*\*\* Shift Up Cycle \*\*\*\*\*\*\* Up \_IO\_EM\_DO\_00 Motor\_Running Home\_Position LIM\_WO\_ENABLE Shift\_Up -0-12 Shift\_Up Extend Actuator $\dashv$ Home\_Position \_IO\_EM\_DO\_00 Motor\_Running ShiftUp\_Latch -©-13 Actuato\_xtended HI\_LIM. Actuator...tended2 LOW\_ Word\_Val TEST \_IO\_EM\_DI\_01 LIM\_WORD\_7 Actuator\_tended2 HI\_LIM. Actuator\_Home LOW\_ Word\_Val TEST Reset Up Shift Latch ShiftUp\_Latch TON\_2 TON IN Q 14 Shift\_Enabled РТ ET TON 2.Q ShiftUp\_Latch +-®-TON\_2.Q Home\_Position Actuator...ing\_auto Actuator\_ing\_auto —//⊢ -0-Set Manual Retract Actuator...\_manua Actuator...\_manual -0-16 Actualor\_\_manual Shift\_Up Down -0-17 Down \_IO\_EM\_DO\_00 Motor\_Rynning Home\_Position LIM\_WO\_ENABLE Shift\_Down Shift\_Down 0 18 \_\_\_\_//\_\_\_\_//\_\_\_\_

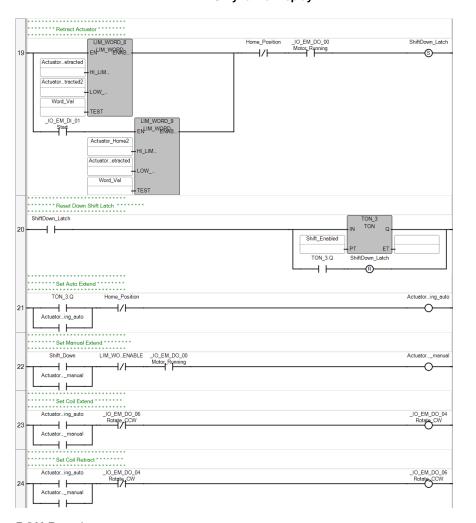
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#### IMS Dynamic Display



#### POU Prog1

The POU defines 45 variable(s).

#### Variable Start

(* *)	
Direction:	Var
Data type:	BOOL
Attribute:	Read/Write

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#### **IMS Dynamic Display**

#### Variable Motor\_On

(* *)	
Direction:	Var
Data type:	TIME
Attribute:	Read/Write

#### Variable CTUD\_1

(* *)	
Direction:	Var
Data type:	CTUD
Attribute:	Read/Write

#### Variable Motor\_On\_ms

(* *)	
Direction:	Var
Data type:	DINT
Attribute:	Read/Write

#### Variable Sixth\_Gear\_Reached

	_	—
(* *)		
Direction:		Var
Data type:		BOOL
Attribute:		Read/Write

#### Variable Neutral\_Gear\_Reached

(* *)	
Direction:	Var
Data type:	BOOL
Attribute:	Read/Write

#### Variable Shift\_Up

(* *)	-
Direction:	Var
Data type:	BOOL
Attribute:	Read/Write

#### Variable Shift\_Down

(* *)	
Direction:	Var
Data type:	BOOL
Attribute:	Read/Write

#### Variable Up

(\* \*) Direction:

Var

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**IMS Dynamic Display** 

Data type: Attribute:

BOOL Read/Write

#### Variable Down

(\* \*) Direction: Data type: Attribute:

Var BOOL Read/Write

#### Variable Actuator\_Extending\_auto

(\* \*) Direction: Var Data type: Attribute: BOOL Read/Write

#### Variable Actuator\_Extending\_manual

(\* \*) Direction: Data type: Attribute:

Var BOOL Read/Write

#### Variable Actuator\_Retracting\_auto

(\* \*) Direction: Var BOOL Data type: Attribute: Read/Write

### Variable Actuator\_Retracting\_manual Var

BOOL

Read/Write

(\* \*) Direction: Data type: Attribute:

#### Variable Raw\_Input

(* *)	
Direction:	Var
Data type:	REAL
Attribute:	Read/Write

#### Variable Actuator\_Extended

(* *)	
Direction:	Var
Data type:	WORD
Attribute:	Read/Write

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#### **IMS Dynamic Display**

#### Variable Actuator\_Retracted

(\* \*) Direction: Var Data type: WORD Attribute: Read/Write

#### Variable Actuator\_Home

(\* \*) Direction: Var Data type: WORD Attribute: Read/Write

#### Variable Home\_Position

Var
BOOL
Read/Write

#### Variable Shift\_Enabled\_ms

	_	
(* *)		
Direction:	Va	ar
Data type:	11	ΝT
Attribute:	Re	ad/Write

#### Variable Shift\_Enabled

—
Var
TIME
Read/Write

#### Variable Max\_value

(* *)	
Direction:	Var
Data type:	REAL
Attribute:	Read/Write

#### Variable Min\_value

(* *)	
Direction:	Var
Data type:	REAL
Attribute:	Read/Write

#### Variable Actuator\_Home2

Var

(\* \*) Direction:

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**IMS Dynamic Display** 

Data type: WORD Attribute: Read/Write

#### Variable LIM\_WORD\_1

(\* \*) Direction: Var Data type: LIM\_WORD Attribute: Read/Write

#### Variable Word\_Val

(* *)	
Direction:	Var
Data type:	WORD
Attribute:	Read/Write

#### Variable LIM\_WORD\_2

(\* \*) Direction: Va Data type: LI Attribute: Re

Var LIM\_WORD Read/Write

#### Variable Actuator\_Extended2

(\* \*) Direction: Var Data type: WORD Attribute: Read/Write

#### Variable Actuator\_Retracted2

(\* \*) Direction: Var Data type: WORD Attribute: Read/Write

#### Variable LIM\_WORD\_3

	_	_
(* *)		
Direction:		Var
Data type:		LIM_WORD
Attribute:		Read/Write

#### Variable AI\_Conditioner\_1

(* *)	
Direction:	Var
Data type:	AI_Conditioner
Attribute:	Read/Write

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#### **IMS Dynamic Display**

#### Variable LIM\_WORD\_4

(\* \*) Direction: Var Data type: LIM\_WORD Attribute: Read/Write

#### Variable LIM\_WORD\_5

	_	
(* *)		
Direction:		Var
Data type:		LIM_WORD
Attribute:		Read/Write

#### Variable TON\_1

(* *)	
Direction:	Var
Data type:	TON
Attribute:	Read/Write

#### Variable TON\_2

	_
(* *)	
Direction:	Var
Data type:	TON
Attribute:	Read/Write

#### Variable TON\_3

(\* \*) Direction: Var Data type: TON Attribute: Read/Write

#### Variable LIM\_WORD\_7

(* *)	
Direction:	Var
Data type:	LIM_WORD
Attribute:	Read/Write

#### Variable LIM\_WORD\_8

(* *)	
Direction:	Var
Data type:	LIM_WORD
Attribute:	Read/Write

#### Variable LIM\_WORD\_9

(\* \*) Direction:

Var

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**IMS Dynamic Display** 

Data type: LIM\_WORD Attribute: Read/Write

#### Variable Reset

(* *)	
Direction:	Var
Data type:	BOOL
Attribute:	Read/Write

#### Variable Input\_Min\_value

(* *)	
Direction:	Var
Data type:	REAL
Attribute:	Read/Write

#### Variable Input\_Max\_value

(* *)	
Direction:	Var
Data type:	REAL
Attribute:	Read/Write

#### Variable Output\_Min

(* *)	
Direction:	Var
Data type:	REAL
Attribute:	Read/Write

#### Variable Output\_Max

(\* \*) Direction: Var Data type: REAL Attribute: Read/Write

#### Variable LIM\_WORD\_6

Var
LIM_WORD
Read/Write

#### Controller.Micro820.Micro820.Al\_Conditioner

Value\_4mA := 0.0; Value\_20mA := 4095.0; AnalogInput\_Real := Any\_To\_Real(AnalogInput);

IF AnalogInput\_Real > Value\_4mA AND AnalogInput\_Real < Value\_20mA THEN

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#### **IMS Dynamic Display**

Error := FALSE;

ELSE Error := TRUE; END\_IF; SCALE\_AI(AnalogInput\_Real,Value\_4mA, Value\_20mA, SCL\_Min, SCL\_Max); Result := Scale\_AI.Output;

#### **POU AI\_Conditioner**

The POU defines 9 variable(s).

#### Variable AnalogInput

(\* \*) Direction: VarInput Data type: UINT Attribute: Read

#### Variable SCL\_Min

(* *)	
Direction:	VarInput
Data type:	REAL
Attribute:	Read

#### Variable SCL\_Max

(\* \*) Direction: VarInput Data type: REAL Attribute: Read

#### Variable Result

(* *)	
Direction:	VarOutput
Data type:	REAL
Attribute:	Write

#### Variable Error

(\* \*)

VarOutput
BOOL
Write

Var

#### Variable Value\_4mA

(\* \*) Direction:

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**IMS Dynamic Display** 

Data type: REAL Attribute: Read/Write

#### Variable Value\_20mA

(\* \*) Direction: Var Data type: REAL Attribute: Read/Write

#### Variable SCALE\_AI

(* *)	
Direction:	Var
Data type:	SCALER
Attribute:	Read/Write

#### Variable AnalogInput\_Real

(\* \*) Direction: Data type: Attribute:

Var REAL Read/Write

#### Controller.Micro820.Micro820.LIM\_WORD

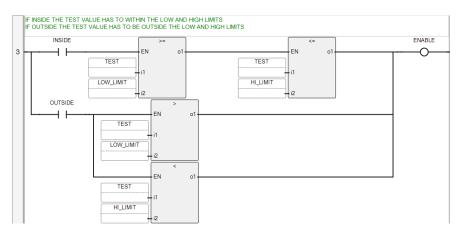
	IF THE LOW LIMIT IS LESS THAN OR EQUAL TO THE HIGH LIMIT THEN THE COMPARISON IS WITHIN THE RANGE	
1	EN ol	INSIDE
	IF THE RESULT ABOVE IS NEGATIVE THEN THE COMPARISON IS OUTSIDE THE RANGE	
	INSIDE	OUTSIDE
2		O

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#### **IMS Dynamic Display**



#### POU LIM\_WORD

The POU defines 6 variable(s).

#### Variable HI\_LIMIT

(* *)	
Direction:	VarInput
Data type:	WORD
Attribute:	Read

#### Variable LOW\_LIMIT

(* *)	
Direction:	VarInput
Data type:	WORD
Attribute:	Read

#### Variable TEST

(* *)	
Direction:	VarInput
Data type:	WORD
Attribute:	Read

#### Variable ENABLE

(* *)	
Direction:	VarOutput
Data type:	BOOL
Attribute:	Write

#### Variable INSIDE

(\* \*)

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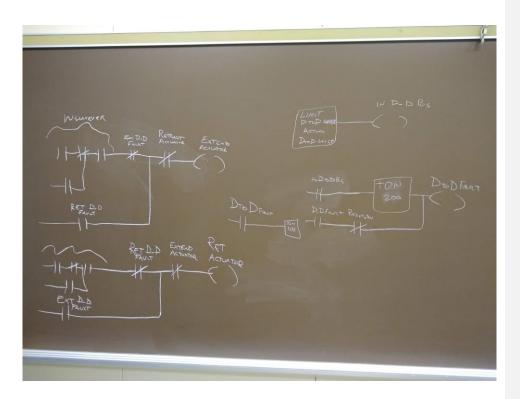
IMS Dynamic Display

Direction:	Var
Data type:	BOOL
Attribute:	Read/Write

#### Variable OUTSIDE

(\* \*) Direction: Data type: Attribute:

Var BOOL Read/Write



#### Appendix C: Resources

http://www.xtrac.com/the\_company.php